

## **Fur Trading Game**

Step back in time and become a fur trader in Canada's past! Target shoot with dart guns to collect furs and trade them for resources at the trading post. Watch out for the North West Mounted Police as they hunt down thieves. Learn how the roles of Indigenous people changed over the period of the fur trade. A fast paced game that teaches your class about the fur trade through role-play and fun!

\$75/class/2 hours

# The following can be added on to Fur Trading Game:

History Savers - 1 hour 30 minutes
Take an in depth and hands-on look at the people
behind the scenes at museums. Encapsulate a
photograph, sculpt an artifact, test your memory
and design a museum for your classroom!
\$3/participant

Museum Team Work - 45 minutes Challenge your students to work together while solving problems related to the museum tour- except not one person has all the information! \$10/class Mail-A-Pony - 30 minutes

Write a letter to any of the four museum mascots about what life is like for a workhorse during Hinton's early years. Each student will recieve a custom 'hoof' written letter in return \$25/class

Layered Paper Painting - 1 hour 30 minutes
Create a beautiful painting to take home
inspired by the local landscape and history!
Choose from 3 different designs.
\$5/participant

**Voyageur Games**- 30 minutes Learn how to play like a voyageur. Students will enjoy 3 voyageur style games. \$15/class

Please see following pages for your grade's curriculum outcomes. To book, fill out the submission form at https://www.northernrockies museum.com/tours-andprograms



Favourite

## Grade 5 curriculum outcomes

Pre-2023 2023, new curriculum

## **Fur Trading Game**

#### Social 5.2.1 Appreciate the complexity of identity in the Canadian context

• Students will learn about the complexity of fur trade society

Social 5.2.2 Examine critically the ways of life of Aboriginal people in Canada by exploring and reflecting

Students will learn how Indigenous people were involved in the fur trade.

Social 5.2.4 Examine critically the ways of life of fur traders by exploring and reflecting

• Students will role play as fur traders

Social 5.S.1 Develop skills of critical thinking and creative thinking.

Students wil learn about the historical fur trade through role playing

English Language Arts and Literature, Oral Language: Students investigate how oral language can be designed to communicate ideas and information.

• Students will work with a team to buy as many goods as possible and win the game

## **History Savers**

English Language Arts and Literature, Oral Language: Students investigate how oral language can be designed to communicate ideas and information.

• Students will work together to make an exhibit out of their artifact sculptures.

#### **Art Level 3 Reflection Component 1**

Students will sculpt an artifact that represents a moment in history, telling a story.

#### **Art Level 3 Expression Purpose 2**

• Students will arrange their works inside their museum, telling a story.

#### Art Level 3 Media and Technique, Sculpture

• Students will sculpt an artifact.

#### **Museum Team Work**

English Language Arts and Literature, Oral Language: Students investigate how oral language can be designed to communicate ideas and information.

• With a limited amount of time, students will work together and pool their knowledge to solve a puzzle.

## Mail-A-Pony

Social 5.S.1 Develop skills of critical thinking and creative thinking.

• Ask questions about Hinton's history and how life then contrasts to life now.

English Language Arts and Literature, Writing: Students enhance the accuracy and artistry of expression through creative and critical thinking processes.

• Write a letter to one of the museum's mascots

## **Layered Paper Painting**

Art Level 3 Component 10 Media and Techniques, Painting

• Blend colours on the page to create a textured, layered paper art piece.

### **Voyageur Games**

Social 5.2.4 Examine critically the ways of life of fur traders by exploring and reflecting

Students will learn and play games that voyageurs played two centuries ago.